

### IN THE CLAIMS

Please amend the claims as follows:

1. (Currently Amended) In a computer system having a plurality of processors connected to a shared memory, a method of decoupling ~~an~~ a write address from its corresponding write data in a store to the shared memory, comprising:

generating a write request address for a memory write, wherein the write request address points to a memory location in the shared memory;

issuing a write request to the shared memory, wherein the write request includes the write request address;

noting the write request address in the shared memory;

comparing, in the shared memory, addresses in subsequent load and store requests to the write request address;

transferring the write data to the shared memory;

matching, within the shared memory, the write request address to ~~the~~ its corresponding write data; and

storing the write data into the shared memory as a function of the write request address.

2. (Original) The method according to claim 1, wherein the shared memory includes a store address buffer and wherein noting the write request address includes writing the address in the store address buffer.

3. (Currently Amended) The method according to claim 2, wherein comparing addresses in subsequent ~~read and write~~ load and store requests includes stalling subsequent read requests to the write request address until the write data is written into the shared memory.

4. (Original) The method according to claim 1, wherein the shared memory includes a cache, wherein noting the write request address includes changing a state in a cache line associated with the write request address to "WaitForData", and wherein comparing addresses in

subsequent load and store requests to the write request address includes accessing the cache and stalling if a cache line hit returns a "WaitForData" state.

5. (Currently Amended) The method according to claim 1, wherein the shared memory includes a bit vector, wherein noting the write request address in the shared memory includes setting one or more bits in the bit vector corresponding to the write request address, and wherein comparing addresses in subsequent load and store requests to the write request address includes comparing bits that would be set corresponding to the load and store request addresses with the bits set for the write request address and stalling servicing of the load and store requests if there is a match.

6. (Currently Amended) The method according to claim 1, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes stalling the subsequent ~~read~~ load requests to the write request address until the write data is written into the shared memory.

7. (Currently Amended) The method according to claim 6, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes servicing the load and store requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

8. (Currently Amended) The method according to claim 1, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes servicing the load and store requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

9. (Currently Amended) The method according to claim 1, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes enforcing memory ordering in subsequent read and write requests to the write request address until the write data associated with the first write request is written into the shared memory.

10. (Currently Amended) The method according to claim 1, wherein issuing a write request includes ensuring that all vector and scalar loads from shared memory for that processor have been sent to the shared memory prior to issuing the write request.

11. (Currently Amended) In a computer system having a plurality of processors connected to a shared memory, a method of decoupling ~~an~~ a write address from its corresponding write data in a write to the shared memory, comprising:

generating a write request address for a memory write, wherein the write request address points to a memory location in shared memory;

issuing a first write request to the shared memory, wherein the first write request includes the write request address;

noting the write request address in the shared memory;

comparing, in the shared memory, addresses in subsequent read and write requests to the write request address;

stalling the subsequent read requests to the write request address until the write data corresponding to the first write request is written into the shared memory; and

if the address in a subsequent write request matches the write request address stored in the shared memory and there are no stalled read requests to the write request address, discarding the first write request.

12. (Original) The method according to claim 11, wherein the shared memory includes a store address buffer and wherein noting the write request address includes writing the address in the store address buffer.

13. (Original) The method according to claim 12, wherein comparing addresses in subsequent read and write requests includes stalling subsequent read requests to the write request address until the write data is written into the shared memory.

14. (Currently Amended) The method according to claim 11, wherein the shared memory includes a cache, wherein noting the write request address includes changing a state in a cache

line associated with the write request address to “WaitForData”, and wherein comparing addresses in subsequent ~~load and store~~ read and write requests to the write request address includes accessing the cache and stalling if a cache line hit returns a “WaitForData” state.

15. (Currently Amended) The method according to claim 11, wherein the shared memory includes a bit vector, wherein noting the write request address in the shared memory includes setting one or more bits in the bit vector corresponding to the write request address, and wherein comparing addresses in subsequent ~~load and store~~ read and write requests to the write request address includes comparing bits that would be set corresponding to the load and store request addresses the bits set for the write request address and stalling servicing of the load and store requests if there is a match.

16. (Currently Amended) The method according to claim 11, wherein comparing addresses in subsequent read and write requests includes stalling the subsequent read requests to the write request address until the write data is written into the shared memory.

17. (Currently Amended) The method according to claim 16, wherein comparing addresses in subsequent read and write requests includes servicing the ~~load and store~~ read and write requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

18. (Currently Amended) The method according to claim 11, wherein comparing addresses in subsequent read and write requests includes servicing the ~~load and store~~ read and write requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

19. (Currently Amended) The method according to claim 11, wherein comparing addresses in subsequent read and write requests includes enforcing memory ordering in the subsequent read and write requests to the write request address until the write data associated with the first write request is written into the shared memory.

20. (Currently Amended) The method according to claim 11, wherein issuing a write request includes ensuring that all vector and scalar loads from shared memory for that processor have been sent to the shared memory prior to issuing the write request.

21. (Currently Amended) In a computer system having a plurality of processors connected to a shared memory, a method of decoupling an a write address from its corresponding write data in a store to the shared memory, comprising:

generating a write request address for a vector store to memory, wherein the write request address points to a memory location in the shared memory;

issuing a vector store request to the shared memory, wherein the write request includes the write request address;

noting the write request address in the shared memory;

comparing, in the shared memory, addresses in subsequent load and store requests to the write request address;

transferring the write data from a vector register to the shared memory;

matching, within the shared memory, the write request address to ~~the~~ its corresponding write data; and

storing the write data into the shared memory as a function of the write request address.

22. (Original) The method according to claim 21, wherein the shared memory includes a store address buffer and wherein noting the write request address includes writing the address in the store address buffer.

23. (Currently Amended) The method according to claim 22, wherein comparing addresses in subsequent ~~read and write~~ load and store requests includes stalling the subsequent read load requests to the write request address until the write data is written into the shared memory.

24. (Original) The method according to claim 21, wherein the shared memory includes a cache, wherein noting the write request address includes changing a state in a cache line

associated with the write request address to “WaitForData”, and wherein comparing addresses in subsequent load and store requests to the write request address includes accessing the cache and stalling if a cache line hit returns a “WaitForData” state.

25. (Currently Amended) The method according to claim 21, wherein the shared memory includes a bit vector, wherein noting the write request address in the shared memory includes setting one or more bits in the bit vector corresponding to the write request address, and wherein comparing addresses in subsequent load and store requests to the write request address includes comparing bits that would be set corresponding to the load and store request addresses with the bits set for the write request address and stalling servicing of the load and store requests if there is a match.

26. (Currently Amended) The method according to claim 21, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes stalling the subsequent read load requests to the write request address until the write data is written into the shared memory.

27. (Currently Amended) The method according to claim 26, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes servicing the load and store requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

28. (Currently Amended) The method according to claim 21, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes servicing the load and store requests to addresses other than the write request address without waiting for the write data to be written to the write request address.

29. (Currently Amended) The method according to claim 21, wherein comparing addresses in subsequent ~~read-and-write~~ load and store requests includes enforcing memory ordering in the subsequent ~~read-and-write~~ load and store requests to the write request address until the write data associated with the first write request is written into the shared memory.

30. (Currently Amended) The method according to claim 21, wherein issuing a write request includes ensuring that all vector and scalar loads from shared memory for that processor have been sent to the shared memory prior to issuing the write request.

31. (Currently Amended) A method of decoupling vector data stores from vector instruction execution, comprising:

executing a vector instruction on vector data stored in a vector register, wherein  
executing a vector instruction includes storing result vector data in [[a]] the vector register;  
generating a vector write address for a vector store;  
issuing a vector store request to memory, wherein the vector store request includes the  
vector write address;  
noting the vector write address in the memory;  
comparing, in the memory, addresses in subsequent read and write requests to the vector  
write address;  
transferring result vector data from the vector register to the memory;  
matching the vector ~~store request~~ write address and its corresponding result vector data in  
the memory; and  
storing the result vector data into the memory as a function of the address in the vector  
store request.

32. (Currently Amended) The method according to claim 31, wherein ~~matching~~ includes  
comparing addresses in subsequent read and write requests to the vector write address and  
includes stalling the subsequent read requests to the vector write address until the result vector  
data is written into the memory.

33. (Canceled)

34. (Currently Amended) In a processor having a plurality of processing units connected to a shared memory, a method of decoupling an a write address from its corresponding write data in a write to the shared memory, comprising:

generating a write request address for a memory write, wherein the write request address points to a memory location in the shared memory;

issuing a write request to the shared memory, wherein the write request includes the write request address;

storing the write request address in the shared memory;

comparing addresses in subsequent read and write requests to the write request address stored in the shared memory;

transferring the write data to the shared memory;

matching, within the shared memory, the write request address to ~~the~~ its corresponding write data; and

storing the corresponding write data into the shared memory as a function of the write request address.

35. (Currently Amended) The method according to claim 34, wherein issuing a write request includes ensuring that all vector and scalar loads from shared memory for that processor have been sent to the shared memory prior to issuing the write request.

36. (Currently Amended) The method according to claim 34, wherein comparing addresses in subsequent read and write requests includes stalling the subsequent read requests to the write request address until the write data is written into the shared memory.

37. (Currently Amended) The method according to claim 34, wherein comparing addresses in subsequent read and write requests includes enforcing memory ordering in the subsequent read and write requests to the write request address until the write data associated with the first write request is written into the shared memory.



38. (Currently Amended) A computer system, comprising:

a plurality of processors, wherein the processors includes means for issuing a write address separate from data to be written to the write address; and

a shared memory connected to the plurality of processors, wherein the shared memory includes:

means for receiving a first write request including a first write address; and

means for comparing addresses in subsequent load and store requests to the first write address; and

means for stalling subsequent ~~loads and stores~~ load and store requests to a memory location in the shared memory associated with the first write address ~~in shared memory~~ until the data ~~to be written to the write address~~ associated with the first write request is received and written by the shared memory.